| Grade: $1^{\text {st-5 }}$ - ${ }^{\text {th }}$ |  | Subject: Physical Education |
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| Materials: Gym mats, Soccer balls/ Frisbee |  | Technology Needed: None |
| Instructional Strategies:    <br> $\square$ Direct instruction $\square$ Peer teaching/collaboration/ <br> $\square$ Guided practice  cooperative learning <br> $\square$ Socratic Seminar $\square$ Visuals/Graphic organizers <br> $\square$ Learning Centers $\square$ PBL <br> $\square$ Lecture $\square$ Discussion/Debate <br> $\square$ Technology integration $\square$ Modeling <br> $\square$ Other (list)   |  | Guided Practices and Concrete Application: |
| Standard(s) <br> S1.E18.2 Dribbling/ball control with feet Dribbles with the feet in general space with control of ball and body <br> S1.E21.2 Kicking Uses a continuous running approach and kicks a moving ball, demonstrating three of the five critical elements of mature pattern <br> If Frisbee <br> S1.E15.4 Passing with hand-Throws to a moving partner with reasonable accuracy in a non dynamic environments (closed skills). |  | Differentiation <br> Below Proficiency: Students will be put in a group based on physical skills and abilities <br> Above Proficiency: See above <br> Approaching/Emerging Proficiency: <br> Modalities/Learning Preferences: N/A <br> - Visual: Students will see an example given by the instructor <br> - Auditory: Students will listen to verbal direction before seeing an example <br> - Kinesthetic: Students will be able to learn by seeing other students play on their round of corner ball before they themselves play. <br> Alternatives: If soccer balls are unavailable, students will play the game with $\mathbf{2}$ students from each team in the style of ultimate Frisbee. |
| Objective(s) <br> -By the end of this lesson, Students will be able to use their soccer/frisbee skills to play corner ball <br> Bloom's Taxonomy Cognitive Level: Applying <br> Classroom Management- (grouping(s), movement/transitions, etc.) -Students will be put into 4 separate groups. The students will be put into groups through colored cards. Students will receive directions on the floor after completing their warm-up laps, and then transition to the game. |  | Behavior Expectations- (systems, strategies, procedures specific to the lesson, rules and expectations, etc.) <br> -During the lesson, students will be expected to listen to directions and ask clarifying questions after the teacher has finished giving directions |
| Minutes Procedures |  |  |
| 2 | Set-up/Prep: <br> The teacher will put the gymnastics mats in the 4 corne | he gym. In the center of the gym, the teacher will put a soccer ball. |
| 3 | Engage: (opening activity/ anticipatory Set - access prio -The students will enter the class and read the board, as worth of time. The students will then meet in front of the have an exciting new game to play today. | arning / stimulate interest /generate questions, etc.) $r$ procedure. Students will then run laps around the gym for two songs eacher and be seated on the floor. The teacher will explain that we |
| 4 | Explain: (concepts, procedures, vocabulary, etc.) -The teacher will explain that the students will be playing goal, there are four! But not only that, but instead of tw time. Each student will have a number assigned to them team will be behind their own goal. When I call a numb make a goal on any of the other teams. The goal box is scored or if a new number is called (new number called game must run back to their team, and tag the new pla called, but after that the teacher will yell out a math pr | nerball today. "Cornerball is just like soccer, but instead of one ms, there are four! Each team will have one person on the field at a I assign them after I am done). After we're all in our teams, each four people of that number will go into the game. Their goal is to her teams matt in the corner. Students will play until a goal is minute). Once a new number or goal is called, students in the he new player will then play. The first round will be just a number , and the students |
| 15 | Explore: (independent, concreate practice/application experiences, reflective questions- probing or clarifying <br> -The teacher will then assign teams and numbers, and going in 1 minute intervals. The teacher will yell out the | elevant learning task -connections from content to real-life ons) <br> the game. The teacher will have a stop watch and have a timer bers for teams to switch |


| $\mathbf{2}$ | Review (wrap up and transition to next activity): <br> -At the end of the lesson, the teacher will call time. Students will be able to get a drink of water, and line up for their next class. <br> Formative Assessment: (linked to objectives, during learning) <br> Progress monitoring throughout lesson (how can you document <br> your student's learning?) <br> -The teacher will be able to keep a close eye on the students <br> throughout the lesson. The teacher will be there to solve any <br> disputes or questions throughout the lesson |
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| Reflection (What went well? What did the students learn? How do you know? What changes would you make?): <br> -I think Corner Ball went incredibly well. I was really surprised to see how much students really loved it. Even though it can be a lot of running in <br> circles, the students in younger grades were more than happy to continue to run around. The constant switching out of teams really helped <br> engagement and stopped one team from being in too long. The added math also worked well too, keeping the game interesting by having <br> different matchups every time. I think it's important to keep the problems relatively simple and grade-appropriate, considering there were <br> times where it took students awhile to solve the math problem in order to run out. I think I would definitely change the two-song length of a <br> match in the lesson plan. I made this change when actually playing the game, seeing that it really tired the students out quickly and and slowed <br> down the excitement of the game. After my day teaching was done, Mr. Porter asked if he could use that game on a regular basis, so I would <br> consider that a success! |  |

## Conner Boll



